# **POST SHOTGUN COURSE**

(Approved 12/06/2018)

# **Slug Phase:**

**Option One** (50 yards - Option one will always be used where a 50-yard shooting position is available) Time Limit: 25 seconds

The shooter will assembly load one (1) rifled slug and take aim. On command, the shooter will fire one (1) round from the shoulder in the standing position, kneel, combat load one (1) round in the kneeling position and fire from the kneeling position.

**Option Two** (25 yards) Time Limit: 25 seconds

The shooter will assembly load one (1) rifled slug and take aim. On command, the shooter will fire one (1) round from the shoulder in the standing position, kneel, combat load one (1) round in the kneeling position and fire from the kneeling position.

### **Transition Phase\*:**

**4 Yards** (no shotgun rounds / 2 handgun rounds) Total time: 4 seconds

Upon instruction operate the slide/action several times to ensure empty. On command dry fire empty shotgun, transition and fire two (2) rounds center mass of target.

#### **Buckshot Phase:**

(Recommend use of 9-pellet "OO" Buckshot - may be fired with any buckshot.)

15 Yards (5 rounds Buckshot) Total time: 35 seconds

On command assembly load two (2) rounds of buckshot and come to "Ready Gun Position". Shooter will have three (3) additional rounds of buckshot on his/her person.

On command, Shooter will fire two (2) rounds from the shoulder (standing) - then combat load three (3) rounds and fire three (3) rounds from the shoulder (kneeling).

## **25 Yards** (5 rounds Buckshot) Total time: 35 seconds

On command assembly load two (2) rounds of buckshot and come to "Ready Gun Position". Shooter will have three (3) additional rounds of buckshot on his/her person.

On command, Shooter will fire two (2) rounds from the shoulder (standing) - then combat load three (3) rounds and fire three (3) rounds from the shoulder (kneeling).

**Target**: POST qualification (LA P-1)

### **Possible Score:**

Transition / Slug / Buckshot: 102 point possible\* Slug / Buckshot: 100 point possible

# Scoring:

Slug: Five (5) points for hit on green of P-1 target. Transition: One (1) point for hit on green of P-1 target Buckshot: One (1) point for hit on green of P-1 target

Total score should equal 80%

\*Note: The transition phase is not required for Level 3 and Non-POST Certified shooters. Without the transition phase scoring will be a 100pt. course.